Trace Pathway

Start

If userGuess > secretNum

True → Output: "Too high"

False

If userGuess < secretNum

True → Output: "Too low"

False

Output: "That's correct!"

Start

If userGuess > secretNum

— True → Output: "Too high"

False

If userGuess < secretNum

— True → Output: "Too low"

False

Output: "That's correct!"

Start

If unitPriceA > unitPriceB

True → Output: "unitRateB is a better deal"

False

If unitPriceA < unitPriceB

True → Output: "unitRateA is a better deal"

False

Output: "The unitPrices are the same"